

#### GOOD TO KNOW

The optocoupler was actually designed as a solid-state replacement for a mechanical relay. Functionally, the opto-coupler is similar to its older mechanical counterpart be cause it offers a high degree of isolation between its input and its output terminals. Some of the advantages of using an optocou pler versus a mechanical relay are faster operating speeds, no bouncing of contacts, smaller size, no moving parts to stick, and compatibility with digital microprocessor circuits.

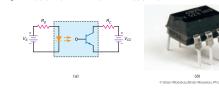
with a variable base return resistor (Fig. 7-8b), but the base is usually

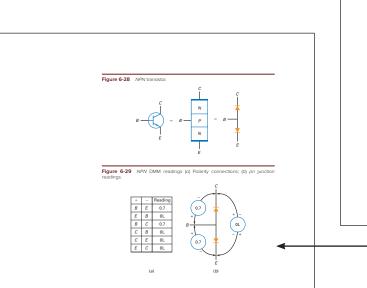
sensitivity with a variable base return resistor (Fig. 7-8b), but the base is usually left open toget maximum sensitivity to light. The price paid for increased sensitivity is reduced speed. A phototan-sistor is more sensitive than a photodock, but it cannot turn on and off as fast. A photodiced has typical output currents in milreaumperes and can switch on and off in nanoseconds. The phototranistor has typical output currents in milleamperes but switches on and off in microseconds. A typical phototranisistor is shown in Fig. 7-8c.

#### Optocoupler

Optocoupler Figure 7-90 aboves an LED driving a phototransister. This is a much more sen-sitive optocoupler than the LED-photodiode discussed earlier. The idea is straight-forward. Any changes in V<sub>2</sub> produce changes in the LED current, which changes the current through the photoransistic. In turn, this postdees a changing voltage across the collector-empirical content of the straight of the straight in approximation of the output circuit. Again, the big advantage of an optocoupler is the electrical isolation between the input exists between the two circuits. This means that you can ground not of the circuits and float the other. For instance, the input circuit a be argounded to the classis of the equipment, while the common of the burgt straight of the support of the straight optical optocoupler is K.

Figure 7-9 (a) Optocoupler with LED and pho istor; (b) optocoupler /0





Many things can go wrong with a transistor. Since it contains two diodes, exceeding any of the breakdown voltages, maximum currents, or power ratings can damage either or both diodes. The troubles may include shorts, opens, high leakage currents, and reduced  $\beta_{dx}$ .

#### **Out-of-Circuit Tests**

A transistor is concerned to the set of the diode test range. Figure 6-28 shows how an *npn* transistor resembles two back-to-back diodes. Each *np* innericon can be tested for normal forward-and reverse-biased readings. The collector to emitter can also be tested and should result in an overrange lin-dication with either DMM polarity connections possible. These are shown in Fig. 6-230, Notice that only polarity connections result in approximately a 0.7 V reading. Also important to nele here it that the base lead is the only connection sometime to both 0.7 V mediance and its momentum. This is that change here the other of the other other other of the other othe other other other other other other other other other

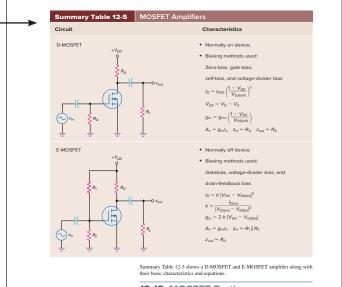
Also important to note here is that the base lead is the only connection common to both 0.7 V readings and it requires a (+) polarity connection. This is also shown in Fig. 6-29b. A pup transistor can be tested using the same technique. As shown in Fig. 6-30, the pup transistor also resembles two back-to-back diodes. Again, using the DMM in the diode test range, Fig. 6-31*a* and 6-31*b* show the results for a normalitra nisitor.

#### COMPONENT PHOTOS

Photos of actual electronic devices bring students closer to the device being studied.

#### SUMMARY TABLES

Summary Tables have been included at important points within many chapters. Students use these tables as an excellent review of important topics and as a convenient information resource.

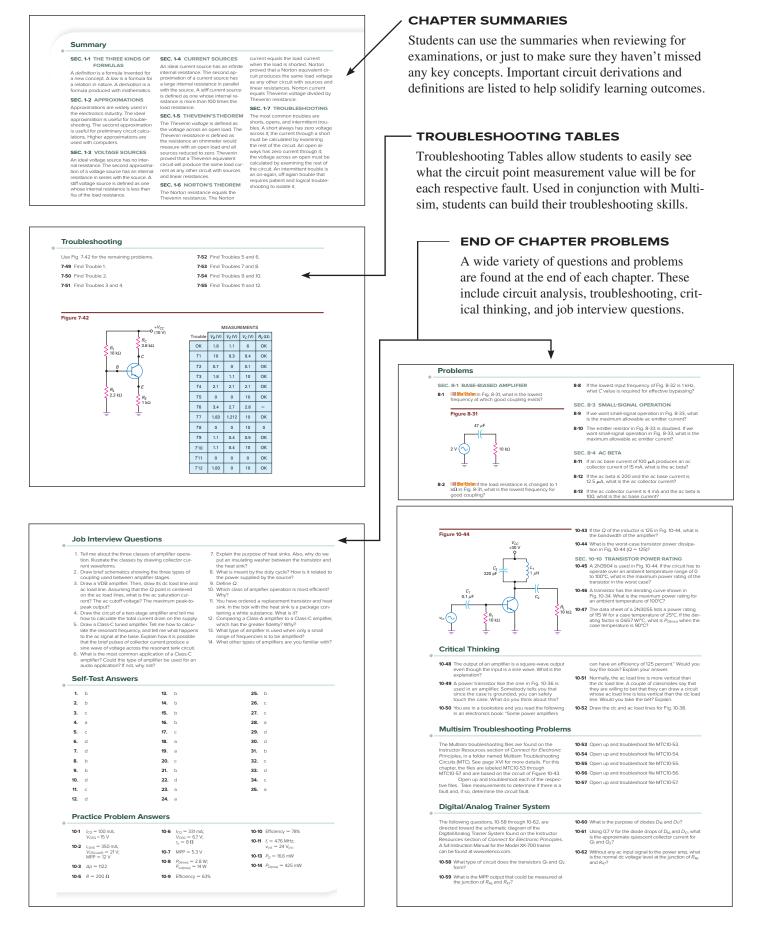


#### 12-12 MOSFET Testing

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#### **COMPONENT TESTING**

Students will find clear descriptions of how to test individual electronic components using common equipment such as digital multimeters (DMMs).



# Student Resources

In addition to the fully updated text, a number of student learning resources have been developed to aid readers in their understanding of electronic principles and applications.

- The online resources for this edition include McGraw-Hill Connect<sup>®</sup>, a web-based assignment and assessment platform that can help students to perform better in their coursework and to master important concepts. With Connect<sup>®</sup>, instructors can deliver assignments, quizzes, and tests easily online. Students can practice important skills at their own pace and on their own schedule. Ask your McGraw-Hill representative for more detail and check it out at www.mcgrawhillconnect.com.
- **McGraw-Hill LearnSmart**<sup>®</sup> is an adaptive learning system designed to help students learn faster, study more efficiently, and retain more knowledge for greater success. Through a series of adaptive questions, Learnsmart<sup>®</sup> pinpoints concepts the student does not understand and maps out a personalized study plan for success. It also lets instructors see exactly what students have accomplished, and it features a built-in assessment tool for graded assignments. Ask your McGraw-Hill representative for more information, and visit www.mhlearnsmart.com for a demonstration.

• Fueled by LearnSmart—the most widely used and intelligent adaptive learning resource—**SmartBook**<sup>®</sup> is the first and only adaptive reading experience available today.

Distinguishing what a student knows from what they don't, and honing in on concepts they are most likely to forget, SmartBook personalizes content for each student in a continuously adapting reading experience. Reading is no longer a passive and linear experience, but an engaging and dynamic one where students are more likely to master and retain important concepts, coming to class better prepared. Valuable reports provide instructors insight as to how students are progressing through textbook content, and are useful for shaping in-class time or assessment.

As a result of the adaptive reading experience found in SmartBook, students are more likely to retain knowledge, stay in class and get better grades.

This revolutionary technology is available only from McGraw-Hill Education and for hundreds of course areas as part of the LearnSmart Advantage series.

• The Experiments Manual for Electronic Principles correlated to the textbook, provides a full array of hands-on labs; Multisim "prelab" routines are included for those wanting to integrate computer simulation. Instructors can provide access to these files, which are housed in Connect.

# connect

## LEARNSMART<sup>®</sup>

#### SMARTBOOK

# Instructor Resources

- **Instructor's Manual** provides solutions and teaching suggestions for the text and Experiments Manual.
- **PowerPoint** slides for all chapters in the text, and **Electronic Testbanks** with additional review questions for each chapter can be found on the Instructor Resources section on Connect.
- **Experiments Manual,** for Electronic Principles, correlated to the textbook, with lab follow-up information included on the Instructor Resources section on Connect.

#### Directions for accessing the Instructor Resources through Connect

To access the Instructor Resources through Connect, you must first contact your McGraw-Hill Learning Technology Representative to obtain a password. If you do not know your McGraw-Hill representative, please go to www.mhhe.com/rep, to find your representative.

Once you have your password, please go to connect.mheducation.com, and login. Click on the course for which you are using *Electronic Principles*. If you have not added a course, click "Add Course," and select "Engineering Technology" from the drop-down menu. Select *Electronic Principles*, 8e and click "Next."

Once you have added the course, Click on the "Library" link, and then click "Instructor Resources."

# Acknowledgments

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Thank you to everyone at McGraw-Hill Higher Education who contributed to this edition, especially Raghu Srinivasan, Vincent Bradshaw, Jessica Portz, and Vivek Khandelwal. Special thanks go out to Pat Hoppe whose insights and tremendous work on the Multisim files has been a significant contribution to this textbook. Thanks to everyone whose comments and suggestions were extremely valuable in the development of this edition. This includes those who took the time to respond to surveys prior to manuscript development and those who carefully reviewed the revised material. Every survey and review were carefully examined and have contributed greatly to this edition. In this edition, valuable input was obtained from electronics instructors from across the country and international reviewers. Also, reviews and input from electronics certification organizations, including Cert*TEC*, ETA International, ISCET, and NCEE, were very beneficial. Here is a list of the reviewers who helped make this edition comprehensive and relevant.

#### **Current Edition Reviewers**

- Reza Chitsazzadeh Community College of Allegheny County Walter Craig Southern University and A&M College Abraham Falsafi BridgeValley Community & Technical College Robert Folmar Brevard Community College Robert Hudson Southern University at Shreveport Louisiana John Poelma Mississippi Gulf Coast Community College
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# **Electronic Principles**

chapter

# Introduction

This important chapter serves as a framework for the rest of the textbook. The topics in this chapter include formulas, voltage sources, current sources, two circuit theorems, and troubleshooting. Although some of the discussion will be review, you will find new ideas, such as circuit approximations, that can make it easier for you to understand semiconductor devices.

### **Chapter Outline**

- **1-1** The Three Kinds of Formulas
- **1-2** Approximations
- **1-3** Voltage Sources
- 1-4 Current Sources
- **1-5** Thevenin's Theorem
- **1-6** Norton's Theorem
- **1-7** Troubleshooting

## **Objectives**

After studying this chapter, you should be able to:

- Name the three types of formulas and explain why each is true.
- Explain why approximations are often used instead of exact formulas.
- Define an ideal voltage source and an ideal current source.
- Describe how to recognize a stiff voltage source and a stiff current source.
- State Thevenin's theorem and apply it to a circuit.
- State Norton's theorem and apply it to a circuit.
- List two facts about an open device and two facts about a shorted device.

#### Vocabulary

cold-solder joint definition derivation duality principle formula ideal (first) approximation law Norton current Norton resistance open device second approximation shorted device solder bridge stiff current source stiff voltage source theorem Thevenin resistance Thevenin voltage third approximation troubleshooting

### **GOOD TO KNOW**

For all practical purposes, a formula is like a set of instructions written in mathematical shorthand. A formula describes how to go about calculating a particular quantity or parameter.

# **1-1** The Three Kinds of Formulas

A **formula** is a rule that relates quantities. The rule may be an equation, an inequality, or other mathematical description. You will see many formulas in this book. Unless you know why each one is true, you may become confused as they accumulate. Fortunately, there are only three ways formulas can come into existence. Knowing what they are will make your study of electronics more logical and satisfying.

#### **The Definition**

When you study electricity and electronics, you have to memorize new words like *current, voltage,* and *resistance.* However, a verbal explanation of these words is not enough. Why? Because your idea of current must be mathematically identical to everyone else's. The only way to get this identity is with a **definition,** a formula invented for a new concept.

Here is an example of a definition. In your earlier course work, you learned that capacitance equals the charge on one plate divided by the voltage between plates. The formula looks like this:

$$C = \frac{Q}{V}$$

This formula is a definition. It tells you what capacitance C is and how to calculate it. Historically, some researcher made up this definition and it became widely accepted.

Here is an example of how to create a new definition out of thin air. Suppose we are doing research on reading skills and need some way to measure reading speed. Out of the blue, we might decide to define *reading speed* as the number of words read in a minute. If the number of words is *W* and the number of minutes is *M*, we could make up a formula like this:

$$S = \frac{W}{M}$$

In this equation, S is the speed measured in words per minute.

To be fancy, we could use Greek letters:  $\omega$  for words,  $\mu$  for minutes, and  $\sigma$  for speed. Our definition would then look like this:

$$\sigma = \frac{\omega}{\mu}$$

This equation still translates to speed equals words divided by minutes. When you see an equation like this and know that it is a definition, it is no longer as impressive and mysterious as it initially appears to be.

In summary, *definitions are formulas that a researcher creates*. They are based on scientific observation and form the basis for the study of electronics. They are simply accepted as facts. It's done all the time in science. A definition is true in the same sense that a word is true. Each represents something we want to talk about. When you know which formulas are definitions, electronics is easier to understand. Because definitions are starting points, all you need to do is understand and memorize them.

#### The Law

A **law** is different. It summarizes a relationship that already exists in nature. Here is an example of a law:

$$f = K \frac{Q_1 Q_2}{d^2}$$

where f = force  $K = \text{a constant of proportionality, 9(10^9)}$   $Q_1 = \text{first charge}$   $Q_2 = \text{second charge}$ d = distance between charges

This is Coulomb's law. It says that the force of attraction or repulsion between two charges is directly proportional to the charges and inversely proportional to the square of the distance between them.

This is an important equation, for it is the foundation of electricity. But where does it come from? And why is it true? To begin with, all the variables in this law existed before its discovery. Through experiments, Coulomb was able to prove that the force was directly proportional to each charge and inversely proportional to the square of the distance between the charges. Coulomb's law is an example of a relationship that exists in nature. Although earlier researchers could measure *f*,  $Q_1$ ,  $Q_2$ , and *d*, Coulomb discovered the law relating the quantities and wrote a formula for it.

Before discovering a law, someone may have a hunch that such a relationship exists. After a number of experiments, the researcher writes a formula that summarizes the discovery. When enough people confirm the discovery through experiments, the formula becomes a law. A law is true because you can verify it with an experiment.

#### **The Derivation**

Given an equation like this:

y = 3x

we can add 5 to both sides to get:

y + 5 = 3x + 5

The new equation is true because both sides are still equal. There are many other operations like subtraction, multiplication, division, factoring, and substitution that preserve the equality of both sides of the equation. For this reason, we can derive many new formulas using mathematics.

A derivation is a formula that we can get from other formulas. This means that we start with one or more formulas and, using mathematics, arrive at a new formula not in our original set of formulas. A derivation is true because mathematics preserves the equality of both sides of every equation between the starting formula and the derived formula.

For instance, Ohm was experimenting with conductors. He discovered that the ratio of voltage to current was a constant. He named this constant *resistance* and wrote the following formula for it:

$$R = \frac{V}{I}$$

This is the original form of Ohm's law. By rearranging it, we can get:

$$I = \frac{V}{R}$$

This is a derivation. It is the original form of Ohm's law converted to another equation.

Here is another example. The definition for capacitance is:

 $C = \frac{Q}{V}$ 

We can multiply both sides by *V* to get the following new equation:

Q = CV

This is a derivation. It says that the charge on a capacitor equals its capacitance times the voltage across it.

#### What to Remember

Why is a formula true? There are three possible answers. To build your understanding of electronics on solid ground, classify each new formula in one of these three categories:

> Definition: A formula invented for a new concept Law: A formula for a relationship in nature Derivation: A formula produced with mathematics

# **1-2** Approximations

We use approximations all the time in everyday life. If someone asks you how old you are, you might answer 21 (ideal). Or you might say 21 going on 22 (second approximation). Or, maybe, 21 years and 9 months (third approximation). Or, if you want to be more accurate, 21 years, 9 months, 2 days, 6 hours, 23 minutes, and 42 seconds (exact).

The foregoing illustrates different levels of approximation: an ideal approximation, a second approximation, a third approximation, and an exact answer. The approximation to use will depend on the situation. The same is true in electronics work. In circuit analysis, we need to choose an approximation that fits the situation.

#### **The Ideal Approximation**

Did you know that 1 foot of AWG 22 wire that is 1 inch from a chassis has a resistance of 0.016  $\Omega$ , an inductance of 0.24  $\mu$ H, and a capacitance of 3.3 pF? If we had to include the effects of resistance, inductance, and capacitance in every calculation for current, we would spend too much time on calculations. This is why everybody ignores the resistance, inductance, and capacitance of connecting wires in most situations.

The **ideal approximation**, sometimes called the **first approximation**, is the simplest equivalent circuit for a device. For instance, the ideal approximation of a piece of wire is a conductor of zero resistance. This ideal approximation is adequate for everyday electronics work.

The exception occurs at higher frequencies, where you have to consider the inductance and capacitance of the wire. Suppose 1 inch of wire has an inductance of 0.24  $\mu$ H and a capacitance of 3.3 pF. At 10 MHz, the inductive reactance is 15.1  $\Omega$ , and the capacitive reactance is 4.82 k $\Omega$ . As you see, a circuit designer can no longer idealize a piece of wire. Depending on the rest of the circuit, the inductance and capacitive reactances of a connecting wire may be important.

As a guideline, we can idealize a piece of wire at frequencies under 1 MHz. This is usually a safe rule of thumb. But it does not mean that you can be careless about wiring. In general, keep connecting wires as short as possible, because at some point on the frequency scale, those wires will begin to degrade circuit performance.

When you are troubleshooting, the ideal approximation is usually adequate because you are looking for large deviations from normal voltages and currents. In this book, we will idealize semiconductor devices by reducing them to simple equivalent circuits. With ideal approximations, it is easier to analyze and understand how semiconductor circuits work.

#### **The Second Approximation**

The ideal approximation of a flashlight battery is a voltage source of 1.5 V. The **second approximation** adds one or more components to the ideal approximation. For instance, the second approximation of a flashlight battery is a voltage source of 1.5 V and a series resistance of 1  $\Omega$ . This series resistance is called the *source* or *internal* resistance of the battery. If the load resistance is less than 10  $\Omega$ , the load voltage will be noticeably less than 1.5 V because of the voltage drop across the source resistance. In this case, accurate calculations must include the source resistance.

#### The Third Approximation and Beyond

The **third approximation** includes another component in the equivalent circuit of the device. An example of the third approximation will be examined when we discuss semiconductor diodes.

Even higher approximations are possible with many components in the equivalent circuit of a device. Hand calculations using these higher approximations can become difficult and time consuming. Because of this, computers using circuit simulation software are often used. For instance, Multisim by National Instruments (NI) and PSpice are commercially available computer programs that use higher approximations to analyze and simulate semiconductor circuits. Many of the circuits and examples in this book can be analyzed and demonstrated using this type of software.

#### Conclusion

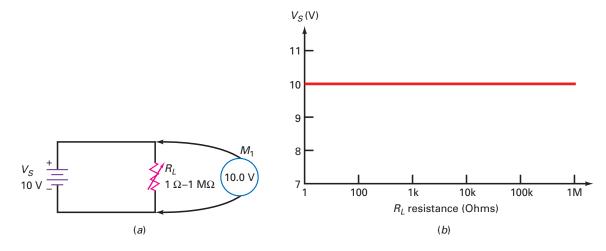
Which approximation to use depends on what you are trying to do. If you are troubleshooting, the ideal approximation is usually adequate. For many situations, the second approximation is the best choice because it is easy to use and does not require a computer. For higher approximations, you should use a computer and a program like Multisim. A Multisim tutorial can be found on the Instructor Resources section of *Connect for Electronic Principles*.

## **1-3 Voltage Sources**

An *ideal dc voltage source* produces a load voltage that is constant. The simplest example of an ideal dc voltage source is a perfect battery, one whose internal resistance is zero. Figure 1-1*a* shows an ideal voltage source connected to a variable load resistance of 1  $\Omega$  to 10 M $\Omega$ . The voltmeter reads 10 V, exactly the same as the source voltage.

Figure 1-1b shows a graph of load voltage versus load resistance. As you can see, the load voltage remains fixed at 10 V when the load resistance changes from 1  $\Omega$  to 1 M $\Omega$ . In other words, an ideal dc voltage source produces a constant load voltage, regardless of how small or large the load resistance is. With an ideal voltage source, only the load current changes when the load resistance changes.

Figure 1-1 (a) Ideal voltage source and variable load resistance; (b) Ioad voltage is constant for all Ioad resistances.



#### **Second Approximation**

An ideal voltage source is a theoretical device; it cannot exist in nature. Why? When the load resistance approaches zero, the load current approaches infinity. No real voltage source can produce infinite current because a real voltage source always has some internal resistance. The second approximation of a dc voltage source includes this internal resistance.

Figure 1-2*a* illustrates the idea. A source resistance  $R_S$  of 1  $\Omega$  is now in series with the ideal battery. The voltmeter reads 5 V when  $R_L$  is 1  $\Omega$ . Why? Because the load current is 10 V divided by 2  $\Omega$ , or 5 A. When 5 A flows through the source resistance of 1  $\Omega$ , it produces an internal voltage drop of 5 V. This is why the load voltage is only half of the ideal value, with the other half being dropped across the internal resistance.

Figure 1-2b shows the graph of load voltage versus load resistance. In this case, the load voltage does not come close to the ideal value until the load resistance is much greater than the source resistance. But what does *much greater* mean? In other words, when can we ignore the source resistance?



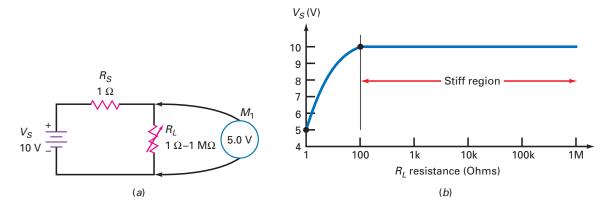
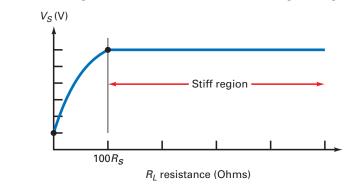


Figure 1-3 Stiff region occurs when load resistance is large enough.



#### **Stiff Voltage Source**

Now is the time when a new definition can be useful. So, let us invent one. We can ignore the source resistance when it is at least 100 times smaller than the load resistance. Any source that satisfies this condition is a **stiff voltage source.** As a definition,

Stiff voltage source: 
$$R_S < 0.01R_L$$
 (1-1)

This formula defines what we mean by a *stiff voltage source*. The boundary of the inequality (where < is changed to =) gives us the following equation:

$$R_S = 0.01 R_I$$

Solving for load resistance gives the minimum load resistance we can use and still have a stiff source:

$$R_{L(\min)} = 100R_S \tag{1-2}$$

In words, the minimum load resistance equals 100 times the source resistance.

Equation (1-2) is a derivation. We started with the definition of a stiff voltage source and rearranged it to get the minimum load resistance permitted with a stiff voltage source. As long as the load resistance is greater than  $100R_s$ , the voltage source is stiff. When the load resistance equals this worst-case value, the calculation error from ignoring the source resistance is 1 percent, small enough to ignore in a second approximation.

Figure 1-3 visually summarizes a stiff voltage source. The load resistance has to be greater than  $100R_S$  for the voltage source to be stiff.

## **Example 1-1**

The definition of a stiff voltage source applies to ac sources as well as to dc sources. Suppose an ac voltage source has a source resistance of 50  $\Omega$ . For what load resistance is the source stiff?

**SOLUTION** Multiply by 100 to get the minimum load resistance:

 $R_L = 100R_S = 100(50 \ \Omega) = 5 \ k\Omega$ 

#### **GOOD TO KNOW**

A well-regulated power supply is a good example of a stiff voltage source.